

NS2003: INTRODUCTION TO ARTIFICIAL INTELLIGENCE WITH BRAIN COMPUTING AND APPLICATION

Effective Term

Semester A 2025/26

Part I Course Overview

Course Title

Introduction to Artificial Intelligence with Brain Computing and Application

Subject Code

NS - Neuroscience

Course Number

2003

Academic Unit

Neuroscience (NS)

College/School

College of Biomedicine (BD)

Course Duration

One Semester

Credit Units

3

Level

B1, B2, B3, B4 - Bachelor's Degree

Medium of Instruction

English

Medium of Assessment

English

Prerequisites

Nil

Precursors

Nil

Equivalent Courses

Nil

Exclusive Courses

Nil

Part II Course Details

Abstract

Brain computation is one of the important topics for scientists and engineers. Through understanding brain cells and synapses, many mathematical models for neurons and synapses are proposed. In addition, interesting dynamic pictures of networks of neurons show their potential for computations. For scientists, numerical exploration is an essential tool to understand how interactions of neurons support brain computations and functionalities. For engineers, understanding how the brain computes will be helpful for innovations. This course will begin with a brief introduction to differential equations and numerical methods. After that, this course will cover a collection of neuronal models and synaptic models. Then, the course will introduce techniques to construct random networks. Also, this course will include how artificial neuronal networks perform machine learning tasks. In addition, other computational issues related to Neuroscience, e.g., data analysis, will also be covered.

Course Intended Learning Outcomes (CILOs)

CILOs		Weighting (if app.)	DEC-A1	DEC-A2	DEC-A3
1	Briefly understand the mathematics and numerical methods used to build mathematical neural models	20	x	x	
2	Understand the working principle and restrictions of various neural models	40	x	x	x
3	Able to use neural models to reproduce experimental findings and perform further explorations	40	x	x	x

A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to real-life problems.

A3: Accomplishments

Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

Learning and Teaching Activities (LTAs)

LTAs	Brief Description	CILO No.	Hours/week (if applicable)
1	Lecture	The primary form of teaching; Systematic presentation of class content	1, 2, 3
2	Laboratory and Computing Assignment	Learning and practicing computing tools to implement neural models; Initiating discussion among students and encouraging explorations in computational models	1, 2, 3 In or after classes

3	Hand-in Assignment	Helping the students to continuously check their understanding of class content	1, 2, 3	
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Assessment Tasks / Activities (ATs)

	ATs	CILO No.	Weighting (%)	Remarks ("- " for nil entry)	Allow Use of GenAI?
1	Midterm	1, 2, 3	30	-	No
2	Laboratory Computing Assignment	1, 2, 3	15	AI will be allowed to assist computer programming	Yes
3	Hand-in Assignment	1, 2, 3	15	AI will be allowed to assist computer programming	Yes

Continuous Assessment (%)

60

Examination (%)

40

Examination Duration (Hours)

2

Assessment Rubrics (AR)**Assessment Task**

Laboratory Computing Assignment

Criterion

Based on the submitted programming codes and laboratory reports to evaluate whether the students can apply the knowledge and skills to address the computational problems.

Excellent (A+, A, A-)

The student is able to finish the numerical assignment without any assistance and submit a clearly written and grammatically correct laboratory report without error.

Good (B+, B, B-)

The student is able to finish the numerical assignment with little assistance and submit a clearly written and grammatically correct laboratory report with only minor errors.

Fair (C+, C, C-)

The student is able to finish the numerical assignment with moderate assistance and submit a clearly written and grammatically correct laboratory report without significant errors.

Marginal (D)

The student is able to finish only some parts of the numerical assignment and submit a basic laboratory report.

Failure (F)

The student fails to finish any part of the numerical assignment and is unable to produce a basic laboratory report.

Assessment Task

Hand-in Assignment

Criterion

Based on the submitted written assignment to evaluate whether the students can understand the concepts of the models and skills they learned in lessons.

Excellent (A+, A, A-)

The student submits the clearly written assignment without any error.

Good (B+, B, B-)

The student submits the clearly written assignment with minor errors.

Fair (C+, C, C-)

The student submits the assignment without significant errors.

Marginal (D)

The student submits a partially finished assignment without significant error.

Failure (F)

The student fails to submit the assignment. Or the student submits a partially finished assignment with significant errors.

Assessment Task

Midterm and Final Examinations

Criterion

Able to show the understanding of concepts and applications of numerical methods and models.

Excellent (A+, A, A-)

Students achieve a 86% or greater on the examination

Good (B+, B, B-)

Students achieve a 65% or greater on the examination

Fair (C+, C, C-)

Students achieve a 50% or greater on the examination

Marginal (D)

Students achieve 40% or greater but less than 50% on the examination

Failure (F)

Students achieve less than 40% on the examination

Part III Other Information

Keyword Syllabus

Basic differential equations and numerical methods; mathematical models for neurons and synapses; networks of neurons; analyzing numerical data

Reading List

Compulsory Readings

Title	
1	Nil. All materials will be provided.

Additional Readings

Title	
1	Thomas Trappenberg (2010) Fundamentals of Computational Neuroscience
2	Daniel Durstewitz (2018) Advanced Data Analysis in Neuroscience: Integrating Statistical and Computational Models (Bernstein Series in Computational Neuroscience)