LT2253: LANGUAGE INFORMATION TECHNOLOGY

Effective Term Semester B 2022/23

Part I Course Overview

Course Title Language Information Technology

Subject Code LT - Linguistics and Translation Course Number 2253

Academic Unit Linguistics and Translation (LT)

College/School College of Liberal Arts and Social Sciences (CH)

Course Duration One Semester

Credit Units 3

Level B1, B2, B3, B4 - Bachelor's Degree

Medium of Instruction Other Languages

Other Languages for Medium of Instruction English / Chinese (Cantonese)

Medium of Assessment Other Languages

Other Languages for Medium of Assessment English / Chinese

Prerequisites Nil

Precursors Nil

Equivalent Courses CTL2253 Language Information Technology

Exclusive Courses

Nil

Part II Course Details

Abstract

This programme aims to enable students to:

- · Describe the basic principles underlying language information technology
- · Analyse and describe the problems encountered in applying technology to process languages from different levels.
- · Get hands-on experience to present information with several applications.
- $\cdot~$ Present information with appropriate design.

Course Intended Learning Outcomes (CILOs)

	CILOs	Weighting (if app.)	DEC-A1	DEC-A2	DEC-A3
1	Discover and describe basic principles underlying language information technology.		X	X	X
2	Analyse and describe the difficulties for applying technology to process languages from different levels.		X	x	X
3	Use disseminating applications for publishing materials online.		х	Х	Х
4	Present information with appropriate design.		Х	X	X

A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to real-life problems.

A3: Accomplishments

Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

Teaching and Learning Activities (TLAs)

	TLAs	Brief Description	CILO No.	Hours/week (if applicable)
1	Lecture	Students will learn The basic principles underlying language information technology The importance of word segmentation, syntax The history of language technology development The problems (frequently) encountered in language technology Exercises and discussions: Use different application for publishing information online Describe and develop a user friendly interface Develop movies for publishing information	1, 2, 3, 4	
2	Reading	Several online documentations and papers for better understanding of each topic	1, 2, 3, 4	
3	Coursework	Using powerpoint for presenting information in a user friendly way Developing a website for presenting different terminology Using flash for creating animation movie	2, 3, 4	

Assessment Tasks / Activities (ATs)

	ATs	CILO No.	Weighting (%)	Remarks (e.g. Parameter for GenAI use)
1	Coursework (1) Powerpoint assignment with logical and user-friendly design (25%) (2) Dreamweaver assignment – user- friendly, well-structured and fast-loading terminology website (25%) (3) Flash assignment – using flash elements and scripts (25%)	2, 3, 4	75	
2	Quiz Multiple choices Short questions Long questions Designed to test ability to (1) Describe basic principles underlying language information technology; (2) Analyse and describe difficulties in applying technology to process language data; (3) Use disseminating applications to publish materials online; (4) Present information	1, 2	25	

Continuous Assessment (%)

100

Examination (%)

0

Assessment Rubrics (AR)

Assessment Task

1. Coursework: powerpoint assignment

Criterion

Ability to create a logical and user-friendly design

Excellent (A+, A, A-)

High

Good (B+, B, B-) Significant

Fair (C+, C, C-) Moderate

Marginal (D) Basic

Failure (F) Not even reaching marginal levels

Assessment Task 2. Coursework: dreamweaver assignment

Criterion Ability to create a user-friendly, well-structured and efficient website

Excellent (A+, A, A-) High

Good (B+, B, B-) Significant

Fair (C+, C, C-) Moderate

Marginal (D) Basic

Failure (F) Not even reaching marginal levels

Assessment Task 3. Coursework: Flash assignment

Criterion Ability to use flash elements and scripts

Excellent (A+, A, A-) High

Good (B+, B, B-) Significant

Fair (C+, C, C-) Moderate

Marginal (D) Basic

Failure (F)

Not even reaching marginal levels

Assessment Task

4. Quiz

Criterion

Ability to demonstrate competence in language information technology

Excellent (A+, A, A-) High

Good (B+, B, B-) Significant

Fair (C+, C, C-) Moderate

Marginal (D) Basic

Failure (F) Not even reaching marginal levels

Part III Other Information

Keyword Syllabus

Language Information Technology, Technology history, Input method, CALL, Computer Assistant Language Learning, Word segmentation, Reading, Terminology, Hetergraph, NLP, Natural Language Processing, Lexicography, MT, Machine Translation, Dreamweaver, Flash, Powerpoint

Reading List

Compulsory Readings

	Title
1	通用輸入法編輯工具instruction
2	Macromedia Dreamweaver MX 2004 getting start
3	Dreamweaver MX 2004 Part I-IV
4	Flash MX 2004 I
5	Flash getting start pdf

Additional Readings

	Title
1	http://www.hku.hk/linguist/staff/kkl_cimc.htm
2	http://www.q9tech.com/b5/index.html
3	http://liu.twbbs.org/hliu/
4	http://www.cityu.edu.hk/elc/elc/facilities/index.html
5	http://www.webjx.com/htmldata/2005-05-27/1117150494.html

6	http://humanum.arts.cuhk.edu.hk/Lexis/Canton/	
7	http://lshk.ctl.cityu.edu.hk/7.	
8	http://web.hku.hk/~jwilam/PCEd_FT_2003_IT/introduction.htm	
9	http://www.sighan.org/bakeoff2005/data/cityu_spec.doc	
10	http://www.fullsearcher.com/n2004911134640735.asp	
11	http://download.enet.com.cn/blog/index.php?articleid=20060116117537	
12	http://mywebspace.quinnipiac.edu/taanderson/idd250/saccadic/index.html	