# **EE4017: INTERNET FINANCE**

#### **Effective Term**

Semester A 2022/23

# Part I Course Overview

# **Course Title**

Internet Finance

# **Subject Code**

EE - Electrical Engineering

# **Course Number**

4017

# **Academic Unit**

Electrical Engineering (EE)

# College/School

College of Engineering (EG)

# **Course Duration**

One Semester

# **Credit Units**

3

#### Level

B1, B2, B3, B4 - Bachelor's Degree

# **Medium of Instruction**

English

# **Medium of Assessment**

English

# Prerequisites

EE3009 Data Communications and Networking

#### **Precursors**

Nil

# **Equivalent Courses**

Nil

#### **Exclusive Courses**

Nil

# **Part II Course Details**

#### **Abstract**

This course is about Internet finance. The course discusses internet based technologies that are applied to financial activities. The discussion includes mobile payments, cryptocurrencies, blockchain based systems, and the use of Python for processing big financial data. The course also briefly discusses on the current trends on FinTech and cybersecurity.

#### **Course Intended Learning Outcomes (CILOs)**

	CILOs	Weighting (if app.)	DEC-A1	DEC-A2	DEC-A3
1	Understand the importance of Internet technologies in traditional financial services and markets		x	X	
2	Explain the principles and technologies of Internet Finance		X	X	
3	Apply programming techniques to solve problems of Internet finance		X	X	
4	Realize the importance of cybersecurity in Internet finance		X	X	

#### A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

#### A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to real-life problems.

#### A3: Accomplishments

Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

# Teaching and Learning Activities (TLAs)

	TLAs	Brief Description	CILO No.	Hours/week (if applicable)
1	Lecture	Key concepts are applied and practice in solving real time network problems.  Key concepts are applied and practice in solving real time network problems.	1, 2, 3, 4	3 hrs/wk

#### Assessment Tasks / Activities (ATs)

	ATs	CILO No.	Weighting (%)	Remarks (e.g. Parameter for GenAI use)
1	Test (min: 2)	1, 2, 3, 4	36	
2	Assignments (min: 3)	1, 2, 3, 4	24	

Continuous Assessment (%)

60

**Examination (%)** 

40

**Examination Duration (Hours)** 

2

# **Additional Information for ATs**

Remark:

To pass the course, student are required to achieve at least 30% in the coursework and 30% of the examination.

#may include homework, tutorial/laboratory exercise, project/mini-project, presentation

**Assessment Rubrics (AR)** 

**Assessment Task** 

Examination

Criterion

Achievements in CILOs

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

Marginal (D)

Basic

Failure (F)

Not even reaching marginal levels

# **Assessment Task**

Coursework

Criterion

Achievements in CILOs

Excellent (A+, A, A-)

High

Good (B+, B, B-)

Significant

Fair (C+, C, C-)

Moderate

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# Marginal (D)

Basic

#### Failure (F)

Not even reaching marginal levels

# **Part III Other Information**

# **Keyword Syllabus**

Introduction to Financial Services and Markets

Banking; Money Market; Stock Market; Bond Market; Other Financial Markets

Blockchain and Distributed Ledger

Basic Theory: Hashing, Hashing Reference, Nonce; Types of Blockchain; Blockchain implementations; Blockchain Use Cases

Cryptocurrencies

Blockchain and Cryptocurrencies; Bitcoin; Ethereum; Ripple

Mobile Payment

Mobile Payment Systems; Mobile Device Security; Architectures and Models for Mobile Payment Systems; Security in Mobile Payment Systems

Python for Big Financial Data

Python for Finance; Hadoop for Finance; Running MapReduce for Stock Prices; Algorithmic Trading

Current Trends on Cybersecurity and FinTech

FinTech and Cybersecurity; Current trends on FinTech: AI, Big Data Analytics, and Threat Intelligence

# **Reading List**

# **Compulsory Readings**

	Title	
1	Nil	

# **Additional Readings**

	Title
1	Blockchain: A Practical Guide to Developing Business, Law, and Technology Solutions, Joseph J. Bambara et. al., McGraw-Hill Education, 2018.
2	Blockchain Basics, Daniel Drescher, Apress, 2017.
3	Mobile Payment Systems: Secure Network Architectures and Protocols, Jesus Tellez and Sherali Zeadally, Springer, 2017.
4	Mastering Python for Finance, James Ma Weiming, Packt Publishing, 2015. Internet Finance in China, Ping Xie, Chuanwei Zou, and Haier Liu, Routledge, 2016.