City University of Hong Kong Course Syllabus

offered by School of Creative Media with effect from Semester A 2022/23

Part I Course Overview

Course Title:	Making Things Blip, Blink & Move: Introduction to Physical Computing
Course Code:	SM5332
Course Duration:	One semester
Credit Units:	3
Level:	P5
Medium of Instruction:	English
Medium of Assessment:	English
Prerequisites : (Course Code and Title)	Nil
Precursors : (Course Code and Title)	Nil
Equivalent Courses : (Course Code and Title)	Nil
Exclusive Courses : (Course Code and Title)	Nil

Part II Course Details

1. Abstract

This graduate studio is aimed at introducing students to the fundamentals of electronics, physical computing, and embodied system programming. Through circuit emulation, circuit hacking and reverse engineering, students will acquire foundational knowledge in the theory and practice of electronics. Students will also learn to build physical artifacts that can exhibit reactive and intelligent behaviors.

This unit serves as a foundation for students to proceed with pervasive computing, robotics, and other more advance interactive applications. This class also serves as an introduction to the Arduino microprocessor platform.

2. Course Intended Learning Outcomes (CILOs)

(CILOs state what the student is expected to be able to do at the end of the course according to a given standard of performance.)

No.	CILOs	Weighting	Discov	/ery-en	riched
		(if	curricu	ılum re	lated
		applicable)	learnin	ng outco	omes
			(please	e tick	where
			approp	oriate)	
			A1	A2	A3
1.	Recognize, identify and describe:				\checkmark
	Key electronic components				
	Common circuits				
2.	Approach an understanding of the technical complexity of				\checkmark
	pre-existing electronic artworks				
3.	Build physical artifacts that exhibit reactive and intelligent			\checkmark	
	behaviour				
4.	Demonstrate the principles of interaction design			\checkmark	
5.	Apply:			\checkmark	
	 Knowledge and skills in electronics and physical 				
	computing to creative projects				
	 Understanding of human motion and reaction in 				
	creative projects				
6.	Integrate tactile technology and electronics into students'			\checkmark	
	own art practice through additional self-initiated tasks.				
		100%			

A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to self-life problems.

A3: Accomplishments Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

3. Teaching and Learning Activities (TLAs)

(TLAs designed to facilitate students' achievement of the CILOs.)

TLA	Brief Description	CIL	O No.					Hours/week
		1	2	3	4	5	6	(if applicable)
Lecture, research and discussion	 Lectures with audio-visual illustration Field-trip / hacker space visits Summary / notes of assigned reading In-class presentation and critique In-class exercises 							
Presentation, critique and discussion	 Creation of interactive art work / product In-class presentation and critique 				~	~	~	

4. Assessment Tasks/Activities (ATs)

(ATs are designed to assess how well the students achieve the CILOs.)

Assessment Tasks/Activities	CIL	.O No).				Weighting	Remarks
	1	2	3	4	5	6		
Continuous Assessment: 100%								
 Summary / notes of assigned reading In-class presentation on the interactive artworks / devices 	<i>✓</i>						20%	
 In-class circuit-building, Arduino-coding and other technical exercises Class assignments 		~	~				25%	
 Design, implement and present an end-of- semester creative work Maintenance of a learning log book / blog 				1	1	1	45%	
 Participation in in-class discussion Contribution to classmates' critique sessions 	<i>✓</i>		1	<i>✓</i>	1	<i>✓</i>	10%	
Examination: 0% (duration:		, if	appli	cable	:)		-	
							1000/	

100%

5. Assessment Rubrics

(Grading of student achievements is based on student performance in assessment tasks/activities with the following rubrics.)

Applicable to students admitted in Semester A 2022/23 and thereafter
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Assessment Task	Criterion	Excellent	Good	Marginal	Failure
		(A+, A, A-)	(B+, B)	(B-, C+, C)	(F)
1. Summary / Notes of Assigned Reading	This assessment will grade on rationality, clarity and fluency of argument and comment.	 Rich content, excellent ability to interpret and integrate various resources Rigorous organization, coherent structure, systematic composition Precision in argument, well defined and reasoned points of view grounded in insightful interpretation of existing literature Readiness to respond to peer opinion and other views initiated in class discussion Discussion shed light on new dimensions of the issue 	 Adequate content, sufficient ability to integrate various resources based on demand Reasonable organization with balanced structure and composition Clear elaboration of ideas that sticks to the point, with clearly differentiated issues, ability to interpret opinions independently Sufficient responses to peer comments to sustain a discussion 	 Weak content, limited use of resources Poor organization, structure and composition Relevant points to the subject matter, marginal ability to interpret opinions Ability to respond to other comments in simple terms 	 Inadequate content, no/ irrelevant use of resources No organization, structure or/and composition Irrelevant points to the subject matter, no ability to interpret opinions Fail to respond to other comments
2. Creative Work / Product Design	Students should demonstrate ability to utilize primary and secondary sources, execute creative ideas and projects.	 Work has strong affective quality and the articulation of personal styles and signature Excellent appreciation, exploration and/or application of the aesthetic and expressive qualities of the medium 	 Strong appreciation, exploration and/or application of the aesthetic and expressive qualities of the medium Ability to create project/ work that demonstrate the processes of thinking and creative exploration 	 Marginal appreciation of the aesthetic and expressive qualities of the medium Marginal ability to create project/ work that demonstrate the processes of thinking and creative exploration Limited adjustment of plans and strategies in 	 No appreciation of the aesthetics and expressive qualities of the medium Fail to create project/work that demonstrate the processes of thinking and creative exploration Minimal adjustment of plans and strategies in response to resources

		 Work raises questions and instill insights about the process of conception, creative strategization and production Innovative exploration by combining knowledge from different disciplines (e.g. mathematics, psychology, physics, anthropology, etc.) to create an inter- disciplinary project Efficient adjustment of plans and strategies in response to resources (time, space, equipment, etc) available with constructive adjustment 	 Proper adjustment of plans and strategies in response to resources (time, space, equipment, etc) available and constructive feedback/ suggestions 	response to resources (time, space, equipment, etc) available	(time, space, equipment, etc) available
3. In-Class	This assessment will grade on	 Rich, informative content, excellent 	 Adequate content with firm grasp of the 	 Weak content, loose grasp of the general 	 Inadequate content, fail to identify the
Presentation	content and fluency of presentation. Students should show their co-operation to conduct a well-organized presentation with their own argument and evidence from readings and notes.	 grasp of the material with in-depth and extensive knowledge of the subject matter Rigorous organization, coherent structure, and systematic exposition with a strong sense of narrative Superior presentation skills: distinct pronunciation, fluent expression and appropriate diction, exact time- management 	 material that informs the audience on a subject matter Reasonable organization, balanced structure and composition Good verbal communication: comprehensible pronunciation, fluent expression and diction, fair time- management 	 ideas with some knowledge of the subject matter Poor organization, structure and composition Poor presentation skills: marginal pronunciation, expression and diction, poor time- management 	 general ideas with knowledge of the subject matter No organization, structure or/and composition Poor presentation skills: marginal pronunciation, expression and diction, minimal time- management

		 Critical analysis with insightful comments opening up new issues, or suggesting the ability to theorize 			
4. Class Exercises, Discussion Participation and Contribution	Students' participation and performance in discussions, debates and other class activities and tutorials Students have to show their pre-class preparation.	 Active in-class participation, positive listening, strong ability to stimulate class discussion and comment on other points In-depth pre-class preparation and familiarity with peer reports and other materials Interpret others' views with an open mind and ready to negotiate Readiness to share personal insight via analysis and synthesis with informed views Constructively critical, thus facilitating the discovery of new issues 	 Active in-class participation, positive listening, ability to initiate class discussion and comment on other points Adequate pre-class preparation and familiarity with peer reports and other materials Interpret opinions effectively 	 Unmotivated to participate in class discussion or comment on other people's views Little pre-class preparation and familiarity with peer reports and other materials Poor ability in interpreting opinions 	 Unwilling to participate in class discussion and comment on other points, even when requested by the teacher No pre-class preparation and familiarity with peer reports and other materials Minimal ability in interpreting opinions

Applicable to students admitted before Semester A 2022/23

Assessment Task	Criterion	Excellent	Good	Fair	Marginal	Failure
		(A+, A, A-)	(B+, B, B-)	(C+, C, C-)	(D)	(F)
1. Summary / Notes of Assigned Reading	This assessment will grade on rationality, clarity and fluency of argument and comment.	 Rich content, excellent ability to interpret and integrate various resources Rigorous organization, coherent structure, systematic composition Precision in argument, well defined and reasoned points of view grounded in insightful interpretation of existing literature Readiness to respond to peer opinion and other views initiated in class discussion Discussion shed light on new dimensions of the issue 	 Adequate content, sufficient ability to integrate various resources based on demand Reasonable organization with balanced structure and composition Clear elaboration of ideas that sticks to the point, with clearly differentiated issues, ability to interpret opinions independently Sufficient responses to peer comments to sustain a discussion 	 Adequate content, fair ability to integrate various resources based on demand Fair organization with adequate structure and composition Relevant points made to the subject matter in question Ability to respond to other statements and engage in class discussion 	 Weak content, limited use of resources Poor organization, structure and composition Relevant points to the subject matter, marginal ability to interpret opinions Ability to respond to other comments in simple terms 	 Inadequate content, no/ irrelevant use of resources No organization, structure or/and composition Irrelevant points to the subject matter, no ability to interpret opinions Fail to respond to other comments
2. Creative Work / Product Design	Students should demonstrate ability to utilize primary and secondary sources, execute creative ideas and projects.	 Work has strong affective quality and the articulation of personal styles and signature 	 Strong appreciation, exploration and/or application of the aesthetic and expressive 	 Basic appreciation and/or application of the aesthetic and expressive 	 Marginal appreciation of the aesthetic and expressive qualities of the medium 	 No appreciation of the aesthetics and expressive qualities of the medium Fail to create project/ work

	 Excellent appreciation, exploration and/or application of the aesthetic and expressive qualities of the medium Work raises questions and instill insights about the process of conception, creative strategization and production Innovative exploration by combining knowledge from different disciplines (e.g. mathematics, psychology, physics, anthropology, etc.) to create an inter- disciplinary project Excellent appreciation, exploration of that demonstrate the processes of thinking and creative exploration Proper adjustment of plans and strategies in response to 	qualities of the medium - Limited ability to create project/ work that demonstrate the processes of thinking and creative – exploration - Adjustment of plans and strategies in response to resources (time, space, equipment, etc) available	to create project/ work that demonstrate the processes of thinking and creative exploration	that demonstrate the processes of thinking and creative exploration - Minimal adjustment of plans and strategies in response to resources (time, space, equipment, etc) available
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		constructive adjustment
3. In-Class Presentation	This assessment will grade on content and fluency of presentation. Students should show their co-operation to conduct a well-organized presentation with their own argument and evidence from readings and notes.	 Rich, informative content, excellent grasp of the material with in-depth and extensive knowledge of the subject Reasonable organization, coherent systematic exposition with a structure, and Superior fluent expression and appropriate diction, cxact time- management Rich, firm grasp of the material that informs the audience on a subject matter Reasonable organization, comprehensive grasp of the subject matter Reasonable organization, comprehensive subject matter Reasonable organization, composition Reasonable organization, composition Fair communication, fluent Superior presentation, fluent Superior presentation, fluent Superior presentation, fluent Superior presentation, fluent Superior presentation, fluent Superior presentation, fluent Superior presentation, fluent Superior presentation, fluent Superior presentation, fluent Superior pronunciation, fluent Superior presentation skills: distinct pronunciation, fluent Superior presentation skills: distinct pronunciation, fluent Superior presentation skills: distinct time- management Critical analysis with insightful comments opening up new issues, or suggesting the ability to theorize

facilitating the discovery of

Part III Other Information (more details can be provided separately in the teaching plan)

1. Keyword Syllabus

(An indication of the key topics of the course.)

Physical Computing; Embedded System; Micro-controller; Electronics; Arduino; Processing; Human-Computer Interaction; Human-Computer Interface; Product Design; Prototyping; Interactive Environment; Interactive Installation; Sensors; Motion Tracking; Robotic Mechanic

2. Reading List

2.1 Compulsory Readings

(Compulsory readings can include books, book chapters, or journal/magazine articles. There are also collections of e-books, e-journals available from the CityU Library.)

1.	Igoe, T. 2007. <i>Making Things Talk: Practical Methods in Connecting Physical Objects</i> . Cambridge: O'Reilly Media.
2.	Margolis, M. 2011. Arduino Cookbook. Cambridge: O'Reilly Media.
3.	Massimo, B. 2008. Getting Started with Arduino. Cambridge: O'Reilly Media
4.	Mims III, F. 2003. Getting Started in Electronics. Illinois: Master Publishing.
5.	Mims III, F. 2000. Electronic Sensors and Projects. Illinois: Master Publishing.
6.	Noble, J. 2009. Programming Interactivity. Cambridge: O'Reilly Media.
7.	Scherz, P. 2000. Practical Electronics for Inventors. Columbus: McGraw-Hill.
8.	http://www.arduino.cc
9.	http://www.processing.org
10.	http://www.fritzing.org/
11.	http://www.sensorwiki.org/index.php/Main_Page
12.	http://www.adafruit.com/index.php?main_page=index
13.	http://www.parallax.com/
14.	http://www.sparkfun.com
15.	http://www.seeedstudio.com/depot/
16.	http://www.instructables.com/
17.	http://www.hackaday.com/

2.2 Additional Readings

(Additional references for students to learn to expand their knowledge about the subject.)

Nil