# Computational Modeling of Human Perceptual Decision-Making

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## Who am I?

• 2006–2010, B.S., Psychology and Computer Science, Peking University.

- 2010–2016, Ph.D., Brain&Cognitive Sciences, University of Rochester.
- 2016–2020, Postdoc, Center for Magnetic Resonance Research, University of Minnesota at Twin Cities.
- 2020.01-09, Postdoc, Section on Functional Imaging Methods, NIMH, NIH.

2020.09-present, Associate Professor, Shanghai Jiao Tong University
 2022/12/10





ROCHESTER





### Who am I?



Associate Professor, Principal Investigator

Laboratory of Cognitive Computational Neuroscience and Neuroimaging https://ruyuanzhang.github.io

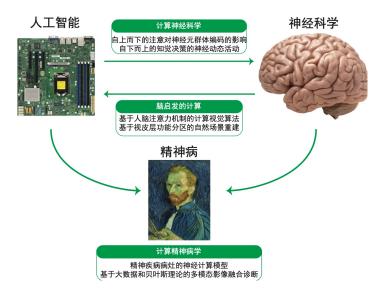


#### Laboratory of Cognitive Computational Neuroscience and Neuroimaging News!



**Research directions** 

- Cognitive Computational Neuroscience
- Deep Learning and Human Vision
- Computational Psychiatry



- Goal: hands-on model fitting practice on perceptual decision-making
- Content:
  - Section 1: modeling a simple perceptual choice
  - Section 2: modeling perceptual choice and reaction time

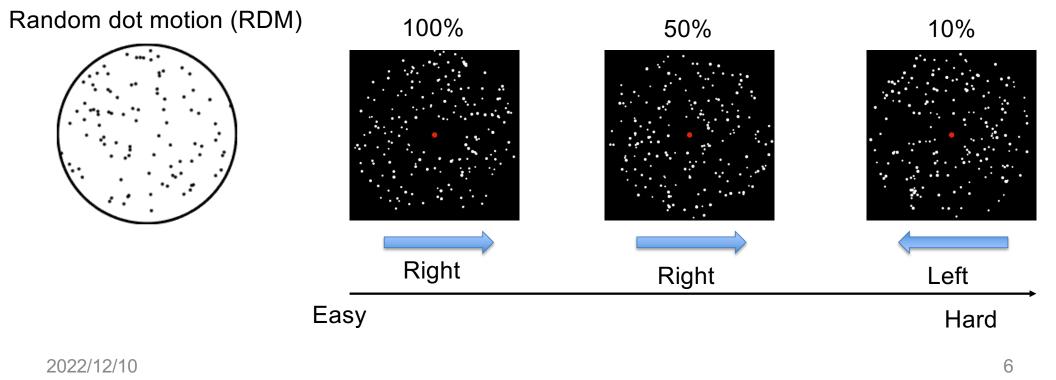
## Section 1

### Modeling a simple perceptual choice

## Section 1

• Simple perceptual decision making

Coherence Level: fraction of dots coherently moving to one direction



### **Michael Shadlen**

https://zuckermaninstitute.columbia.edu/michael-n-shadlen-md-phd/

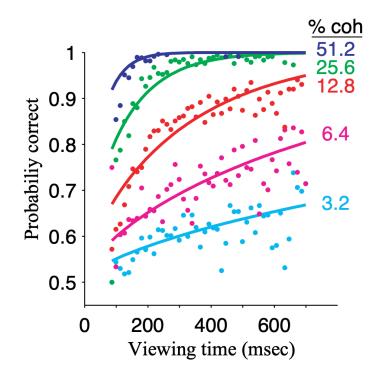


A computational analysis of the relationship between neuronal and behavioral responses to visual motion

MN Shadlen, KH Britten, WT Newsome... - Journal of ..., 1996 - Soc Neuroscience

We have documented previously a close relationship between neuronal activity in the middle temporal visual area (MT or V5) and behavioral judgments of motion (Newsome et al., 1989; Salzman et al., 1990; Britten et al., 1992; Britten et al., 1996). We have now used numerical simulations to try to understand how neural signals in area MT support psychophysical decisions. We developed a model that pools neuronal responses drawn from our physiological data set and compares average responses in different pools to ...  $\sum$  Save  $\overline{SS}$  Cite Cited by 997 Related articles All 18 versions

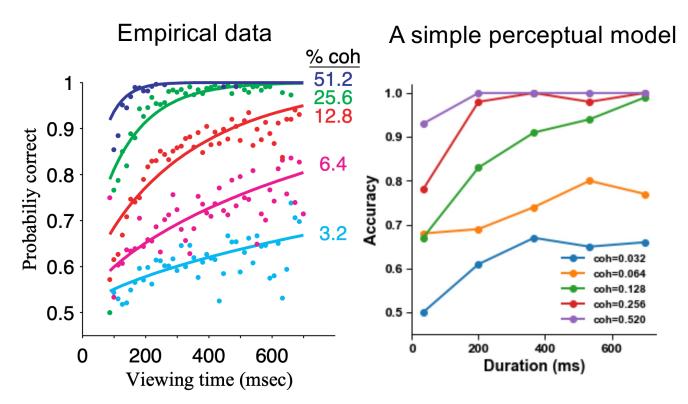
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- Higher coherence, higher accuracy
- Longer duration, higher accuracy

### How can we model such a simple perceptual effect??

# A simple model of perceptual decision-making (pdm1.ipynb)



- Higher coherence, higher accuracy
- Longer duration, higher accuracy
- The subject makes a decision by counting dots moving to left/right
- In real experiments, we test many coherence levels and many stimulus durations in many trials

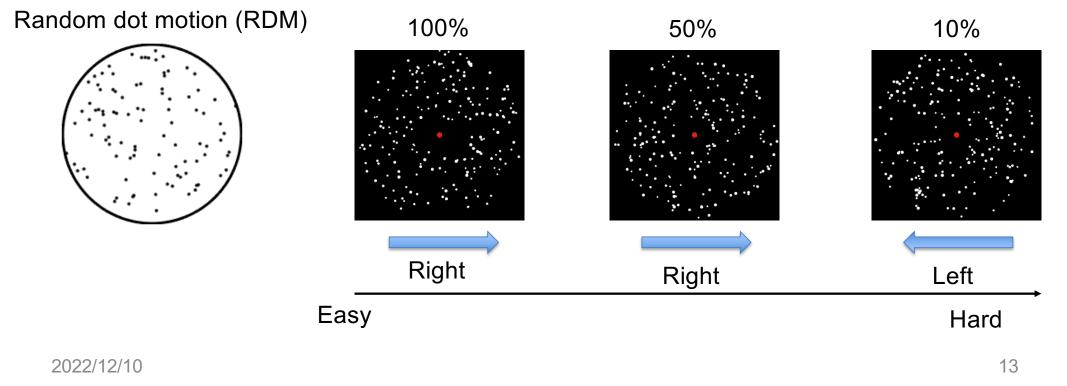
# Section 2

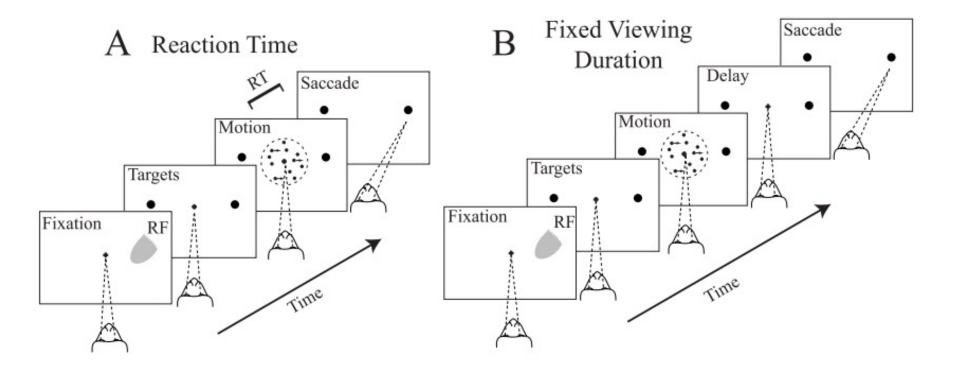
### Modeling perceptual choice and reaction time

## Section 2

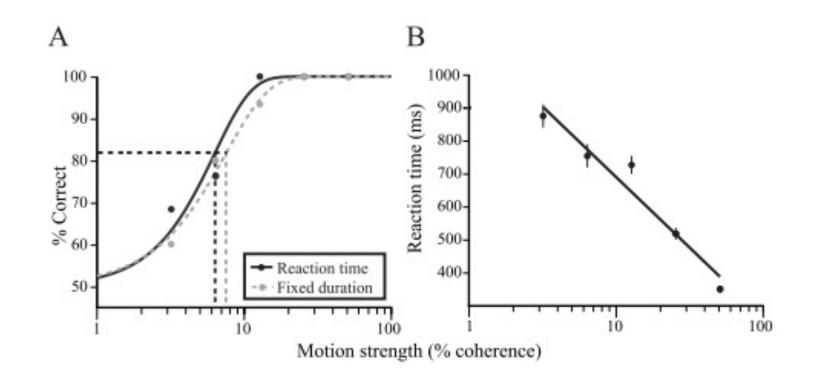
• Simple perceptual decision making

Coherence Level: fraction of dots coherently moving to one direction





Roitman&Shadlen, J. Neurosci. 2002



Roitman&Shadlen, J. Neurosci. 2002

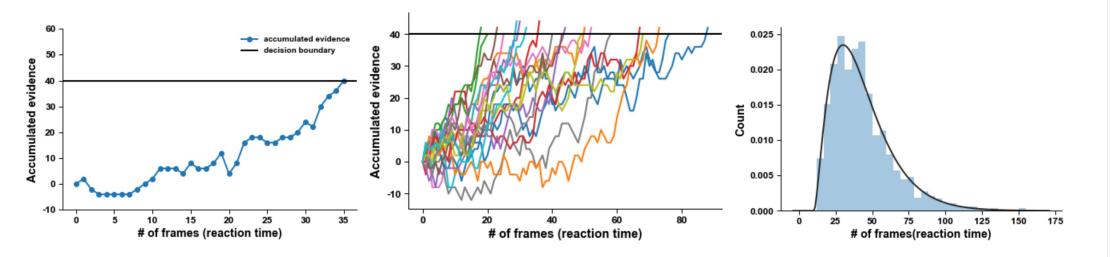
- Drift diffusion model (DDM)
- DDM is one of the most frequently used models in perceptual decision-making

### What is drift-diffusion?

- Evidence accumulation
- Drift-diffusion
- Decision boundary

# A simple illustration of the drift-diffusion process (pdm2.ipynb)

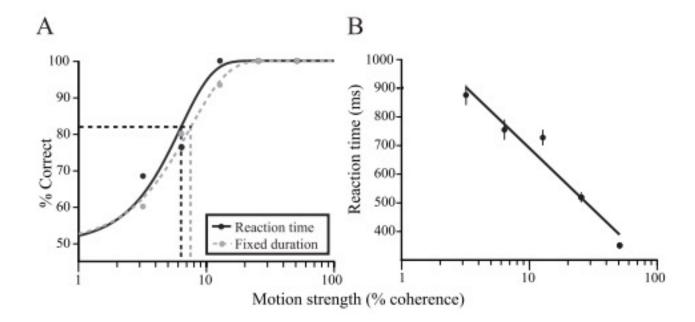
### drift-diffusion models



#### Summary

- We calculate sensory evidence in each frame
- The over sensory evidence accumulates as a drift-diffusion process
- A choice is triggered when accumulated evidence reaches a fixed decision boundary
- The reaction time distribution bears strong resemblance to the empirical reaction time data

### Speed-accuracy trade-off



Higher coherence, Higher accuracy, shorter reaction time

Accuracy and reaction time are negatively correlated

### **Speed-accuracy trade-off**

- Conservative decision-maker
  - High accuracy but long reaction time
- Impulsive decision-maker:
  - Short reaction time but low accuracy

Speed-accuracy trade-off !!!

Can drift-diffusion model account for speed-accuracy trade-off?

(pdm3.ipynb)

### Speed-accuracy trade-off

**Empirical data** Our drift-diffusion model В А 1.0  $\square$ 11 100 -1000 6 0.9 900-Reaction time Reaction time (ms) 90-Accuracy 800-5 0.8 80 % Correct 700-4 600-0.7 500-3 0.6 - Reaction time 400 50 · Fixed duration 0.5 2 111 100 10 10 100 10<sup>-1</sup> 10<sup>-1</sup> Motion strength (% coherence) Coherence Coherence

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### **Section 2-Summary**

- We calculate sensory evidence in each frame
- The overall sensory evidence accumulates as a drift-diffusion process
- A choice is triggered when accumulated evidence reaches a fixed decision boundary
- The reaction time distribution bears strong resemblance to empirical reaction time data
- Drift-diffusion models can well account for the speed-accuracy tradeoff in perceptual decision making
- Decision impulsivity is associated with decision bounds
  - impulsive = low decision bound
  - conservative = high decision bound

## Section 2-real data

• How can we perform drift-diffusion modeling on real data?

(PDM4.ipynb)

### **Applications-consumer decisions**

**Consumer decisions** 

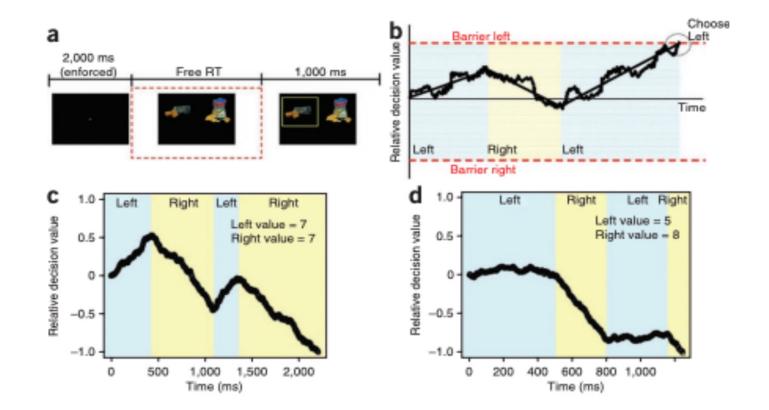
ARTICLES

nature

### Visual fixations and the computation and comparison of value in simple choice

Ian Krajbich<sup>1</sup>, Carrie Armel<sup>2</sup> & Antonio Rangel<sup>1,3</sup>

### **Applications-consumer decisoins**



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25

### **Applications-social decisions**

Psychon Bull Rev (2018) 25:1301–1330 https://doi.org/10.3758/s13423-017-1369-6

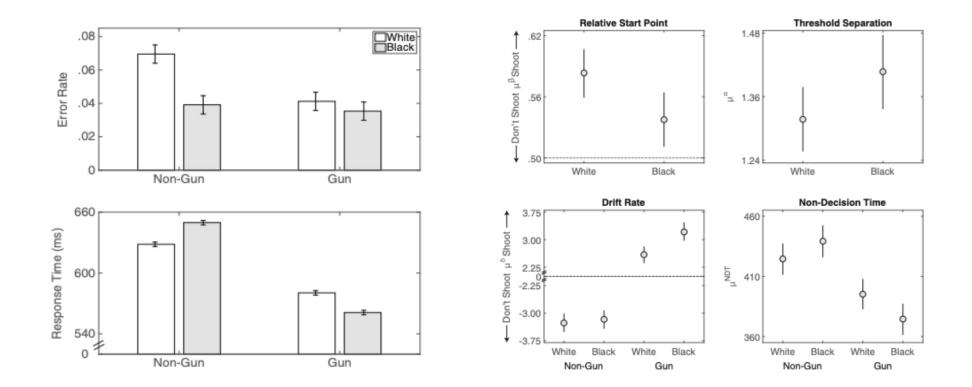


THEORETICAL REVIEW

## How race affects evidence accumulation during the decision to shoot

Timothy J. Pleskac<sup>1</sup> · Joseph Cesario<sup>2</sup> · David J. Johnson<sup>2</sup>

### **Applications-social decisions**



2022/12/10

27

- Section 1: modeling perceptual choice
  - The subject makes a decision by counting dots moving to left/right
  - In real experiments, we test many coherence levels and many stimulus durations in many trials

### • Section 2: modeling perceptual choice and reaction time

- We calculate sensory evidence in each frame
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### **Advanced materials**

- Multi-subjects hierarchical drift-diffusion modeling
- A easy-to-use docker image

**Running title: Bayesian HDDM with docker** 1 2 A Hitchhiker's Guide to Bayesian Hierarchical Drift-3 **Diffusion Modeling with dockerHDDM** 4 5 Hu Chuan-Peng<sup>1</sup>, Haiyang Geng<sup>2</sup>, Lei Zhang<sup>3, 4, 5</sup>, Alexander Fengler<sup>6</sup>, Michael J. Frank<sup>6</sup>, Ru-6 Yuan Zhang<sup>7, 8</sup> 7 8 9 <sup>1</sup> School of Psychology, Nanjing Normal University, Nanjing 210024, China 10 <sup>2</sup> Tiangiao and Chrissy Chen Institute for Translational Research, Shanghai, China <sup>3</sup> Social, Cognitive and Affective Neuroscience Unit, Department of Cognition, Emotion, and 11 Methods in Psychology, Faculty of Psychology, University of Vienna, Vienna, 1010, Austria 12 <sup>4</sup> Centre for Human Brain Health, School of Psychology, University of Birmingham, 13 Birmingham B15 2TT, UK 14 <sup>5</sup> Institute for Mental Health, School of Psychology, University of Birmingham, Birmingham 15 16 B15 2TT, UK <sup>6</sup>Department of Cognitive, Linguistic and Psychological Sciences, Brown University, 17 Providence, United States 18

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  200030, China.
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- 22 Shanghai Jiao Tong University, Shanghai 200030, China.

Preprint: <a href="https://psyarxiv.com/6uzga">https://psyarxiv.com/6uzga</a>

Github: https://github.com/hcp4715/dockerHDDM

dockerhub: https://hub.docker.com/r/hcp4715/hddm



Chuan-Peng Hu, Professor Nanjing Normal University

### Acknowledgments

- Teaching Materials
  - Prof. Robert Wilson (U Arizona): <u>http://u.arizona.edu/~bob/web\_NSCS344/</u>
  - Prof. Brenden Lake (NYU): <u>https://brendenlake.github.io/CCM-site/</u>
- Collaborators



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Michael Frank Brown

### **Concluding remarks**

- This tutorial: <u>https://github.com/ruyuanzhang/20221210\_CITUWORKSHOP</u>
- Lab page: <u>https://ruyuanzhang.github.io/</u>
- We hire Postdoc!
  - · Cognitive neuroscience, computational neuroscience, neuroimaging

