We are hiring

1. Web/ Mobile Developer
2. AR/ VR Specialist
3. UI/ UX Designer

Job Highlights

- Friendly team culture
- 5-day work
- On job training provided
- Work in 7-10 people company

Job Description

We are looking for experienced talents to develop 3D/multimedia/mobile/web/VR/AR software, apps, contents and campaign for our projects. We are continually building innovative new technologies like VR/AR and deploying interactive solutions for our customers.

You will work closely with the system delivery team assisting in mobile web/apps design and development across multiple platforms for examples Windows, Android, iOS and mobile web. You will also collaborate with cross-functional teams throughout the design process to provide creative ideas and inspiration in UI/UX design and participate to develop simple, easy-to-use, and intuitive mobile apps/web.

Our team members are dedicated designers, developers and deliverers of specialized training, simulation, graphics, and 3D modeling. Our goal is to introduce and transition our diverse customer base to the next generation through the adaptation of our innovative products. Commitment to the production of sophisticated designs and high-quality products are essential to successful employment. If you are looking for a new challenge, kindly send your CV to Ching at info@mosaicdigi.com. We welcome you to apply!

Requirement

- Up-to-date with the latest trends and technologies, familiar with IT devices set up and fast learner with a passion in programme development.
- Passion for developing professional game features to meet customer and industry needs Proficient in both spoken and written Chinese and English.
- Have good interpersonal and communication skills, innovative, self-initiating, eager to learn, hardworking, able to work under pressure and work independently.
- Strong sense of responsibility in your work, self-motivated, attentive to detail, creative & well organized as a team player.
- Ability to multi-task, work independently and meet demanding timelines.
- Able to take initiative and pay close attention to detail.
- Fresh graduates are welcome.
- Immediate availability is preferred.
- Professional portfolio is required for internal review.
AR/ VR Specialist

The Job

- Implement customized functionality
- Translate design ideas, concepts, and requirements into functional and engaging applications
- Design, build, and maintain efficient, reusable, secure and reliable code
- Ensure the best possible performance, quality, and responsiveness of applications
- Identify bottlenecks and bugs, and devise solutions to address and mitigate
- Assume ownership of new and existing features of game engines, content editor and tools.
- Possess General knowledge of rendering, physics and networking
- Produce code that is structured and capable of very high performance.

The Person

- Degree or Higher Diploma in IT, Computer Science, Creative Design, Gaming or a technically related degree or comparable experience
- 1 or more years of professional game, simulation, developing software for Virtual Reality, mobile application development or similar programming experience.
- Proven experience with game development tools and methods
- Fluent in C#, C++, Unity3D and JavaScript
- Ability to use software development methodology to assist development of AR/VR software
- Excellent knowledge of Unity and Visual Studio 2017
- Experience with VR/AR headsets, Oculus, HTC, HoloLens, etc.
- Familiarity with current design and architectural patterns
- Knowledge of the one or more following technologies would be an advantage:
  - VR / AR / iOS / Android / Web Development
  - PHP / Databases / Python / Javascript / HTML5

Preferred

- Excellent knowledge of Unity and/or Unreal Engine
- Experience creating and using 3D models
- Excellent knowledge of Unity textures, animation, GUI styles, and user session management
- Experience with .NET Framework/Core, Windows 10 SDK
- Familiarity with Unity Playmaker a plus
- Proficient in 3D mathematics