



Solving Real Problems with Design Thinking: Connecting Students with NGOs and Companies

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Abstract

This project is to develop a UI/UX design course by allowing students to use the Design Thinking methods and user-centered design process to solve real-world problems. We will build a web-based platform to record and demonstrate students' work and activities involving external organizations such as NGOs, communities or Companies who can benefit from good design solutions. We will organize activities including invited guest talks, field trips as well as user interviews and evaluation sessions.